

CAVYLABS



PITCH DECK



ABOUT CAVYLABS



**A GAME DEVELOPMENT COMPANY
BASED IN SÃO PAULO, BRAZIL &
FOUNDED IN 2015.**



**CAVYLABS HAS HELPED CLIENTS
ACHIEVE THEIR GOALS BY OFFERING
SKILLED WORKFORCE.**



**WITH A PORTFOLIO OF ORIGINAL IPS,
THE COMPANY IS LOOKING FOR
OPPORTUNITIES IN THE INDUSTRY.**



OUR SERVICES

XD / CO-DEV

We work with external development and co-development



IN-APP GAMES

We create in-app games that increase user retention



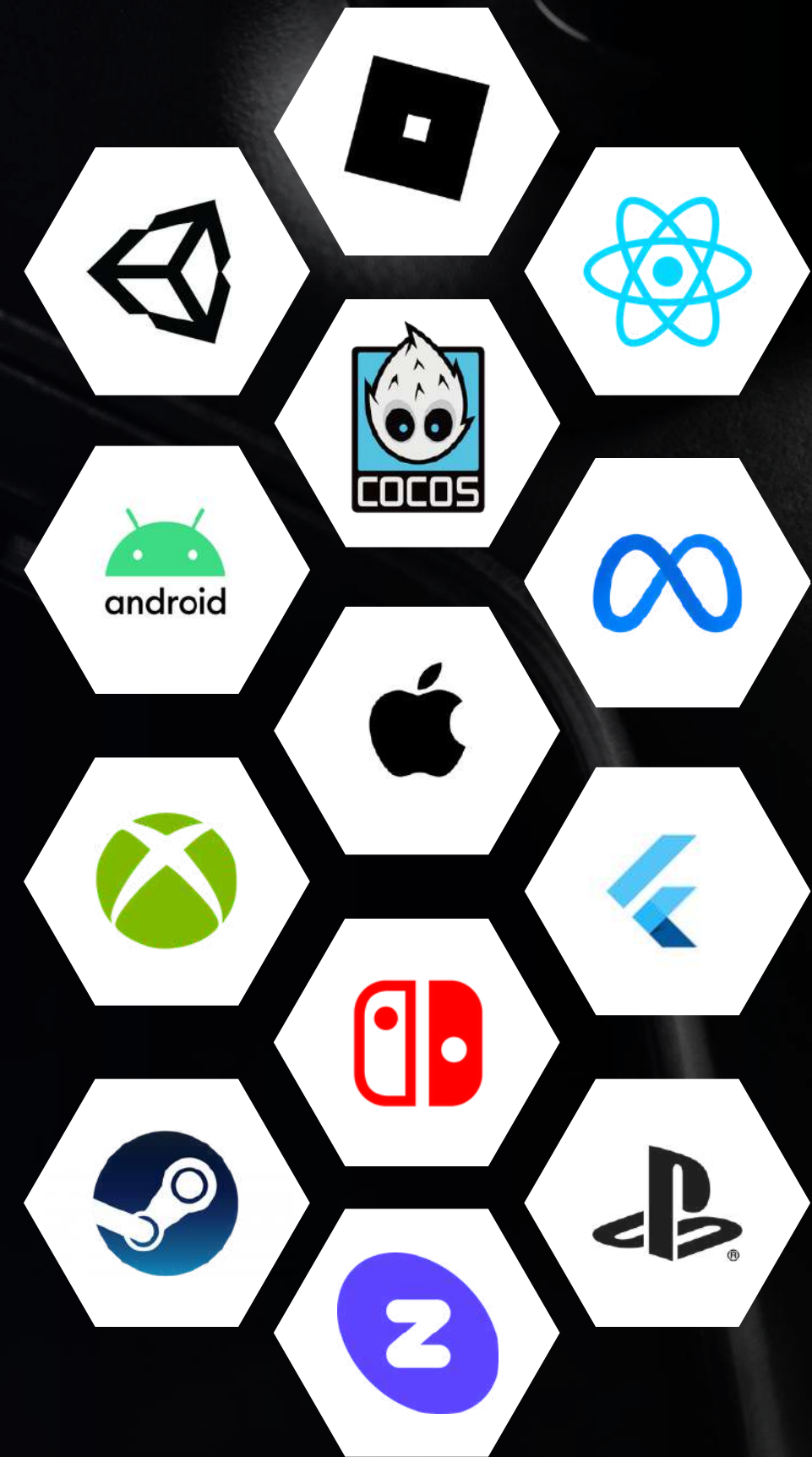
PORTING

We port games to web, mobile, apple tv and consoles



MAIN TECHNOLOGIES

Cavylabs combines years of experience, up-to-date technology knowledge and a passion for learning more and working with different platforms, paradigms and languages.

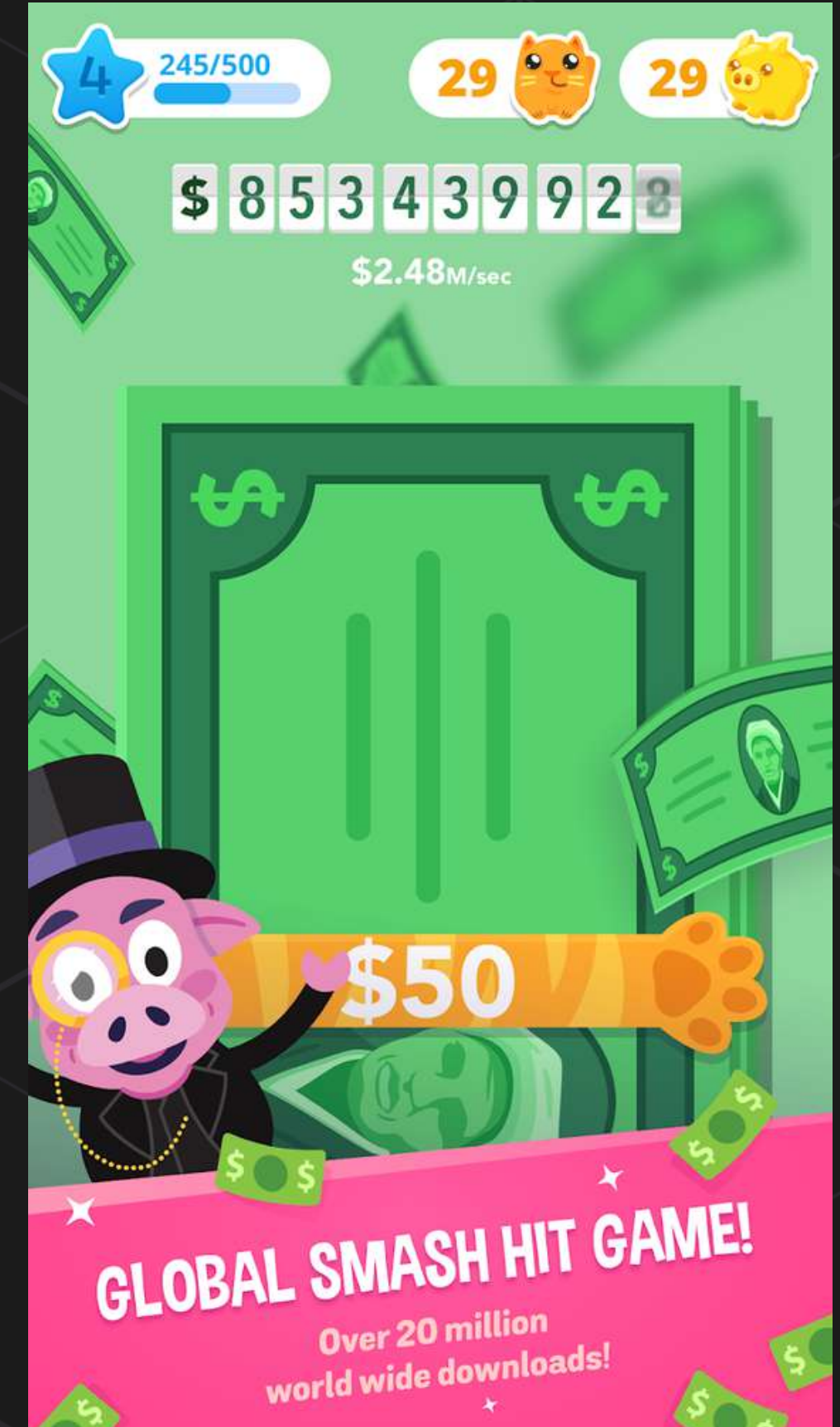




XD / CO-DEV

Cavylabs collaborates with companies in Brazil and worldwide to create and evolve games for a variety of platforms, from mobile and web to PC and consoles. We have proudly worked with renowned partners such as Jam.gg, Webcore, Evernever and many others, delivering high-quality projects that meet the unique needs of each client.

Our team brings expertise, creativity, and dedication to every collaboration, turning ideas into polished games while ensuring a seamless and efficient development process. Whether it's full-cycle development or co-development support, Cavylabs is dedicated to driving projects forward.



PORTING

Cavylabs has extensive experience in adapting games for a wide range of platforms, from emerging devices like the LEIA display to Android-based streaming platforms such as n2i, as well as mobile and consoles. We have successfully delivered optimized ports that maintain the quality and performance of the original games while leveraging the unique capabilities of each platform.

Our team combines technical expertise, creativity, and attention to detail, ensuring smooth transitions that meet the expectations of players and partners alike. Whether for emerging technologies or established platforms, Cavylabs is ready to make games accessible everywhere.

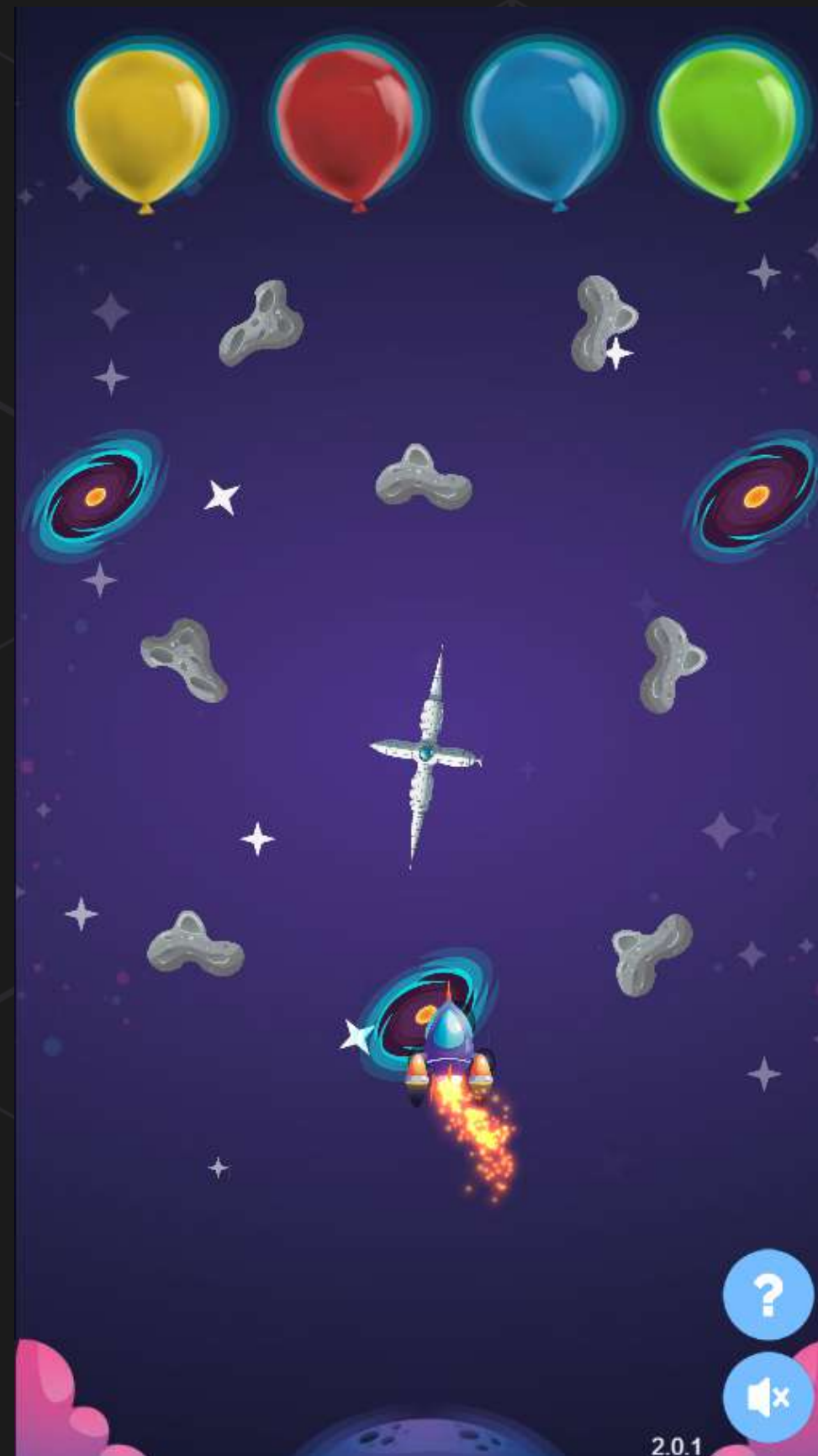




IN-APP GAMES

With our expertise, Cavylabs bridges the gap between games and applications, creating seamless integrations where data flows effortlessly between the two.

This architecture supports the efficient rendering of in-app games which, in turn, drastically improve user retention through gamification. These games create unique opportunities for interaction by connecting gameplay with app functionalities, enabling data sharing and synchronized experiences. This innovative approach transforms applications into dynamic ecosystems that captivate users, increase engagement, and foster long-term loyalty and satisfaction.

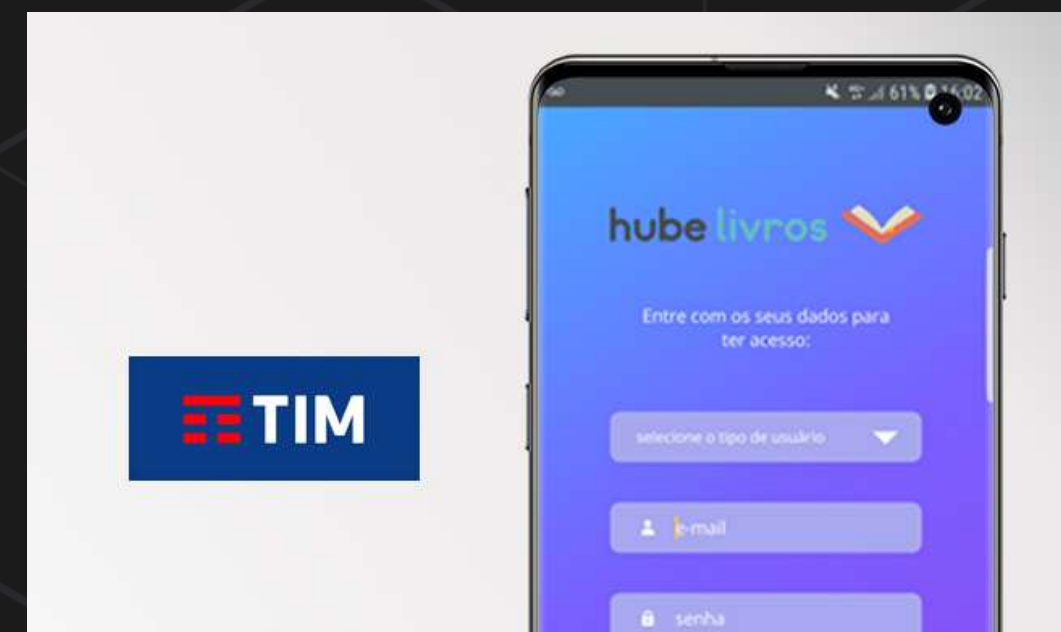
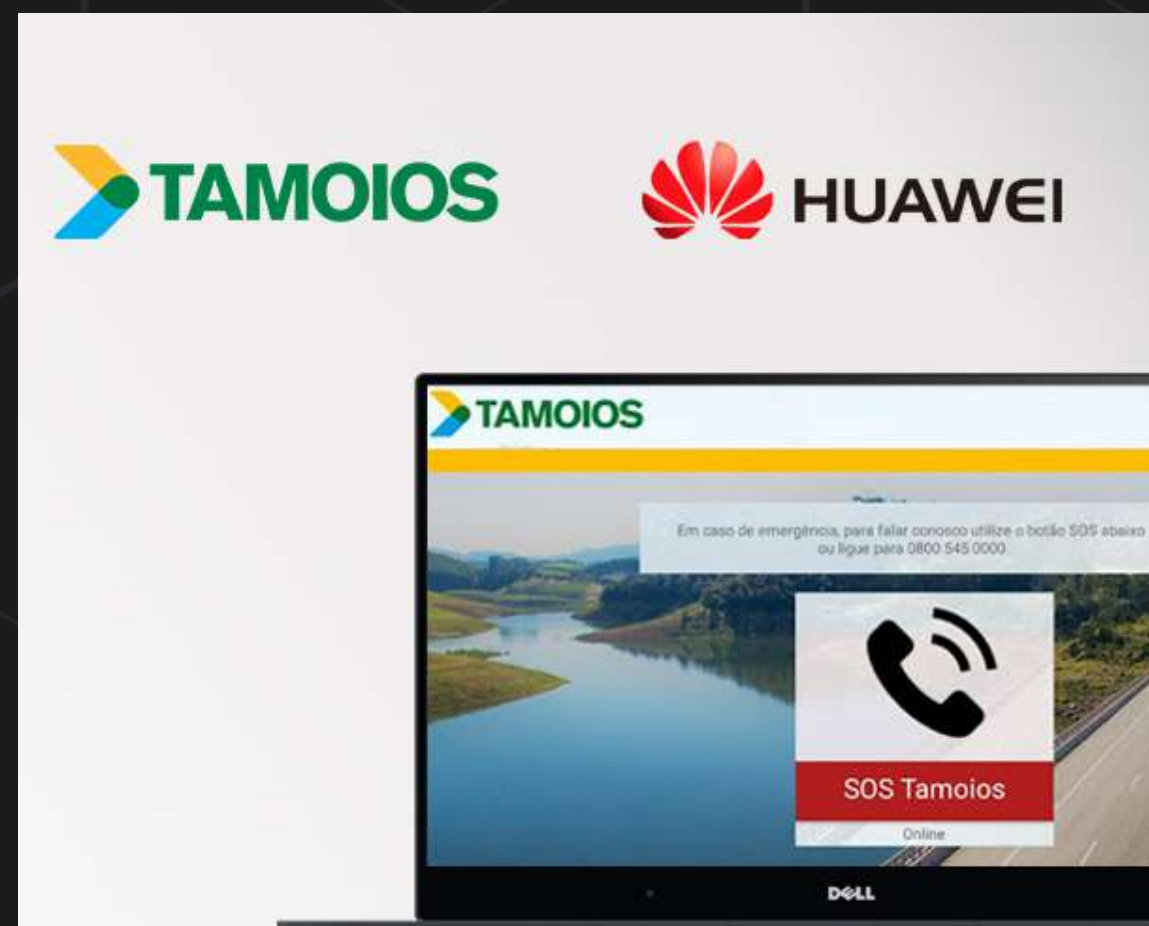
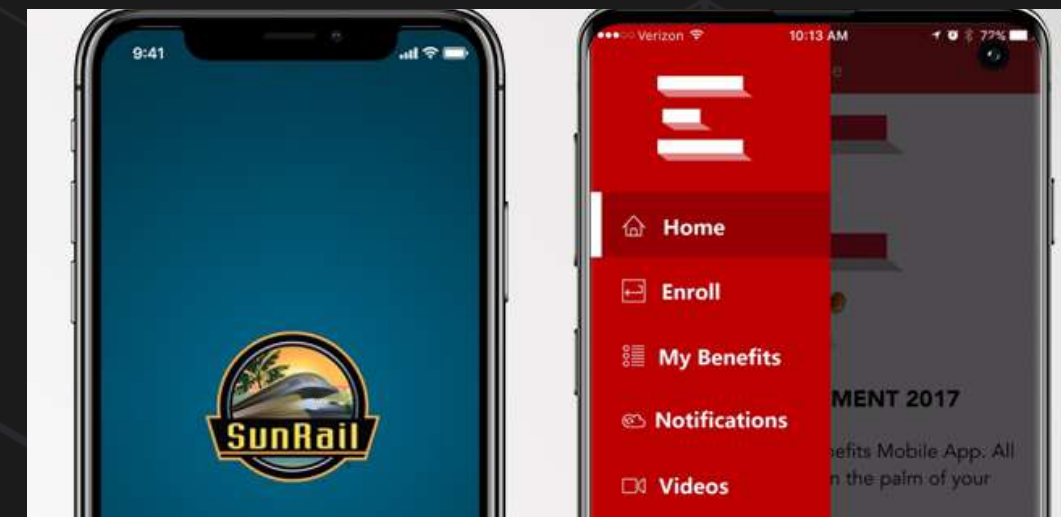


OTHER PROJECTS

<https://cavylabs.com/projects/>

We've had the opportunity to work with cutting edge technologies on fantastic projects requested by amazing clients.

The complete list is present in our website, in the "Projects" section.





MEGABATTLE

MadCat (Chave-Mestra)

(In development)

A robot card game being developed with Unity. The demo is currently available on Steam and Crazygames. The full game will also be available on Console Stores.

Cavylabs developed the initial version of the game, which led to a partnership with Chave-Mestra and Aurea Games Studio. The partnership led to a creation of a new company called MadCat.



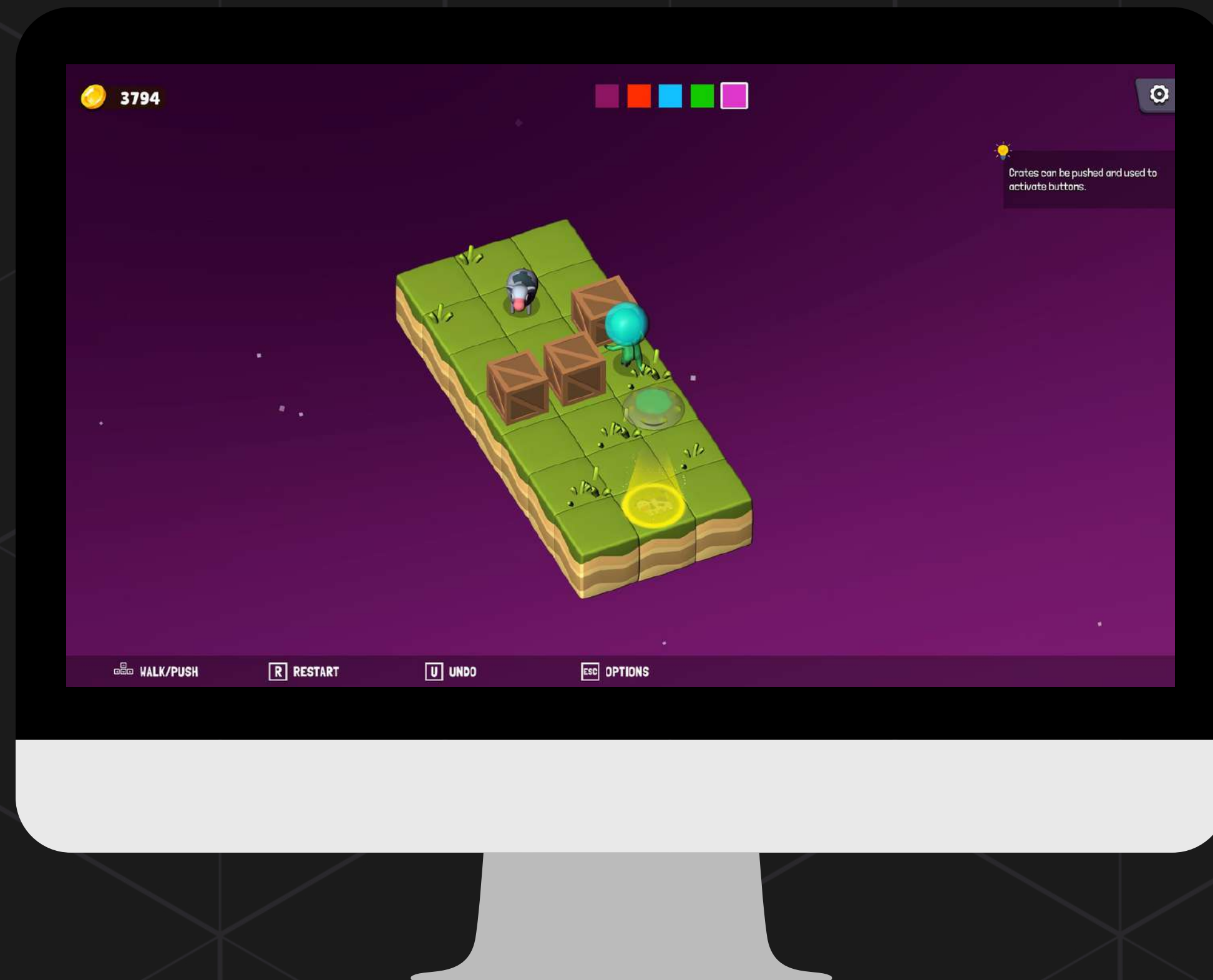


SOKOBALIEN

Cavylabs

A Sokoban-inspired game,
developed with Unity.

The game is available on Steam,
Google Play, App Store, Leia
AppStore, and the porting for
consoles is underway.





CONTACT INFORMATION

TIMEZONE

GMT - 03:00

WEBSITE

www.cavylabs.com

EMAIL ADDRESS

luis.daher@cavylabs.com

Thank you!
(Shall we work together)